### Time frame:

Whole method 1 hour

Introduction 7 min

Rules reading (talk soft) 5 min

Delete the rules 0 min

Test round (talk soft) 5 min

Next rounds (no talking) 4 min x 4 changes of tables

Change of table 30 sec x 4 changes of tables

Evaluation 15 min

Unforeseen time 10 min

### Place:

Setting a big room with 5-6 tables

### **Material**

- 5 card games from 7 up to Ace
- 5 tables
- 25 chairs
- Print of this file

#### A CARD GAME EASY TO LEARN AND EASY TO PLAY

Cards 32 cards are used - 7,8,9,10, Jack, Queen, King, Ace in

each suit. Ace is the highest card and spades are trump.

Players varies from 4-8

Deal The dealer shuffles **all** the cards and deals them one at a

time.

Each player receives 4-7 cards depending on the

size of the group.

Important: each player has the same amount of cards. The

left-over cards are put aside.

Start The player to the right of the dealer starts playing any

card. Other players take turns playing a card.

Suit All other players must follow suit, which means you have to

play the same suit as the first card.

If you do not have a card on the first suit, then play a card of any other suit. Trump my only be played, if you cannot

follow suit.

Winning The round is won by the highest card of the original leading

suit or the trump. The one who played this card gets all cards

and gathers them on a pile and gets 1 point.

Continuation The winner leads the next round which is played as before.

Proceed until you hold no more cards.

End/Win Game ends when the time is up. If all the cards have been

played, the winner shuffles and deals the cards again. The player who has won most rounds wins the game.

#### A CARD GAME EASY TO LEARN AND EASY TO PLAY

Cards 32 cards are used - 7,8,9,10, Jack, Queen, King, Ace in

each suit. Ace is the lowest card and clubs are trump.

Players varies from 4-8

Deal The dealer shuffles **all** the cards and deals them one at a

time.

Each player receives 4-7 cards depending on the

size of the group.

Important: each player has the same amount of cards. The

left-over cards are put aside.

Start The player to the left of the dealer starts playing any card.

Other players take turns playing a card.

Suit All other players must follow suit, which means you have to

play the same suit as the first card.

If you do not have a card on the first suit, then play a card of any other suit. Trump my only be played, if you cannot

follow suit.

Winning The round is won by the highest card of the original leading

suit or the trump. The one who played this card gets all cards

and gathers them on a pile and gets 1 point.

Continuation The winner leads the next round which is played as before.

Proceed until you hold no more cards.

End/Win Game ends when the time is up. If all the cards have been

played, the winner shuffles and deals the cards again.
The player who has won most rounds wins the game.

#### A CARD GAME EASY TO LEARN AND EASY TO PLAY

Cards 32 cards are used - 7,8,9,10, Jack, Queen, King, Ace in

each suit. Ace is the highest card.

Players varies from 4-8

Deal The dealer shuffles **all** the cards and deals them one at a

time.

Each player receives 4-7 cards depending on the

size of the group.

Important: each player has the same amount of cards. The

left-over cards are put aside.

Start The dealer starts playing any card.

Other players take turns playing a card.

Suit All other players must follow suit, which means you have to

play the same suit as the first card.

If you do not have a card on the first suit, then play a card

of any other suit.

Winning The round is won by the highest card of the original leading

suit. The one who played this card gets all cards and gathers

them on a pile and gets 1 point.

Continuation The winner leads the next round which is played as before.

Proceed until you hold no more cards.

End/Win Game ends when the time is up. If all the cards have been

played, the winner shuffles and deals the cards again. The player who has won most rounds wins the game.

#### A CARD GAME EASY TO LEARN AND EASY TO PLAY

Cards 32 cards are used - 7,8,9,10, Jack, Queen, King, Ace in

each suit. Ace is the lowest card.

Players varies from 4-8

Deal The dealer shuffles **all** the cards and deals them one at a

time.

Each player receives 4-7 cards depending on the

size of the group.

Important: each player has the same amount of cards. The

left-over cards are put aside.

Start The player to the right of the dealer starts playing any

card. Other players take turns playing a card.

Suit All other players must follow suit, which means you have to

play the same suit as the first card.

If you do not have a card on the first suit, then play a card

of any other suit.

Winning The round is won by the highest card of the original leading

suit. The one who played this card gets all cards and gathers

them on a pile and gets 1 point.

Continuation The winner leads the next round which is played as before.

Proceed until you hold no more cards.

End/Win Game ends when the time is up. If all the cards have been

played, the winner shuffles and deals the cards again. The player who has won most rounds wins the game.

#### A CARD GAME EASY TO LEARN AND EASY TO PLAY

Cards 32 cards are used - 7,8,9,10, Jack, Queen, King, Ace in

each suit. Ace is the lowest card and spades are trump.

Players varies from 4-8

Deal The dealer shuffles all the cards and deals them one at a

time.

Each player receives 4-7 cards depending on the

size of the group.

Important: each player has the same amount of cards. The

left-over cards are put aside.

Start The player to the left of the dealer starts playing any card.

Other players take turns playing a card.

Winning When each player has played a card, the highest card

wins. The one who played this card gets all cards and gathers them on a pile and gets 1 point.

Continuation The winner leads the next round which is played as before.

Proceed until you hold no more cards.

Following The first player for each round may play any suit.

Suit All other players must follow suit, which means you have to

play the same suit as the first card.

If you do not have a card on the first suit, then play a card of any other suit. Trump may only be played, if you cannot

follow suit.

The trick is won by the highest card of the original leading

suit or the trump.

End/Win Game ends when all cards have been played.

The player who has won most tricks wins the game.

#### A CARD GAME EASY TO LEARN AND EASY TO PLAY

Cards 32 cards are used - 7,8,9,10, Jack, Queen, King, Ace in

each suit. Ace is the highest card and clubs are trump.

Players varies from 4-8

Deal The dealer shuffles **all** the cards and deals them one at a

time.

Each player receives 4-7 cards depending on the

size of the group.

Important: each player has the same amount of cards. The

left-over cards are put aside.

Start The player to the left of the dealer starts playing any card.

Other players take turns playing a card.

Winning When each player has played a card, the highest card

wins. The one who played this card gets all cards and gathers them on a pile and gets 1 point.

Continuation The winner leads the next round which is played as before.

Proceed until you hold no more cards.

Following The first player for each round may play any suit.

Suit All other players must follow suit, which means you have to

play the same suit as the first card.

If you do not have a card on the first suit, then play a card of any other suit. Trump may only be played, if you cannot

follow suit.

The trick is won by the highest card of the original leading

suit or the trump.

End/Win Game ends when all cards have been played.

The player who has won most tricks wins the game.

Name (or first letters):	Test Round:	Real Round Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	

Name (or first letters):	Test Round:	Real Round Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	

Name (or first letters):	Test Round:	Real Round Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	

Name (or first letters):	Test Round:	Real Round Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	

Name (or first letters):	Test Round:	Real Round Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	
Name (or first letters):		Points:	